

Design & Technology Curriculum Overview



School						
Year	Block 1	Block 2	Block 3	Block 4	Block 5	Block 6
	Topic : User-Centred Design. 'Door hanging signage'	Topic: User-Centred Design. 'Door hanging signage'	Topic: User-Centred Design. 'Door hanging signage'	Topic: Designing to a theme. 'Sea life Pewter Jewellery'	Topic: Designing to a theme. 'Sea life Pewter Jewellery'	Topic: Designing to a theme. 'Sea life Pewter Jewellery'
7	 Resources: Custom workbook. Drawing equipment. MDF blanks. Workshop tools and machinery. Focus: Health & Safety induction. Marking out using basic geometry using a range of tools. Introduction to hand tools and basic machinery. Making door hanger 'blank'. Investigation into potential user. Design Ideas. Outcome: Awareness of user- centred designing to create unique design solutions. Practical experience. Duration: 3-4 lessons. 	 Resources: Custom workbook. Drawing equipment/card. MDF offcuts. Workshop tools and machinery. Focus: Design development. Use of templates. Making design additions. Use of increased range of tools and equipment. Outcome: Unique practical outcome. Increased workshop experience and confidence. Duration: 3-4 lessons. 	 Resources: Custom workbook. Workshop tools and machinery. CAD/CAM equipment. Wood dye. Focus: Making final door hangers. CAD/CAM additions using Laser cutter and Vinyl cutter. Decorating and finishing techniques using wood dyes. Outcome: Unique practical outcome. Awareness of commercial production techniques. Completed workbook showing full designing & making cycle. Duration: 3-4 lessons. 	 Resources: Custom workbook. Image bank/internet research. Drawing equipment/templates. Focus: Investigation into jewellery from around the world. Investigation into sea life. Design ideas. Outcome: Independent analysis of task and research materials. Range of unique ideas. Duration: 3-4 lessons. 	 Resources: Custom workbook. Drawing equipment/templates. MDF mould blocks. Workshop tools and machinery. Pewter & casting equipment. Focus: Development and evaluation of ideas using iterative designing and peer feedback. Making moulds and casting. Tools & materials processes theory. Outcome: Unique design solutions. Unique cast pewter jewellery piece. Duration: 3-4 lessons. 	 Resources: Custom workbook. Pewter finishing and polishing equipment. Focus: Making, finishing & polishing using a range of processes. Focus on high quality outcomes. Consideration of costings and commercial considerations. Testing & evaluation. Outcome: Completed unique jewellery piece. Completed workbook showing full designing & making cycle. Duration: 3-4 lessons.
8	 Topic: Constructional Techniques. 'Multi-functional Storage' Resources: Custom workbook. Timber strip cut to length. Workshop tools and machinery. Focus: Health & Safety Refresher. Marking out a basic frame using a range of processes. Cutting timber using a range of tools and machinery. Planning, tools & materials processes theory. Outcome: Range of new skills developed, increased practical experience and confidence. Awareness of planning for making and documenting practical stages. Duration: 3-4 lessons. 	 Topic: Constructional Techniques. 'Multi-functional Storage' Resources: Custom workbook. Timber/polymers/metals — various pieces. Workshop tools and machinery. ICT access. Focus: Introduction to Design Movements. Cutting, joining and finishing materials using a range of tools and machinery. Planning, tools & materials processes theory. Outcome: Opportunity to use a wide range of machinery with independence and confidence. Assembly and finishing skills. Completed frame with options for customisation planned. Duration: 3-4 lessons. 	 Topic: Constructional Techniques. 'Multi-functional Storage' Resources: Custom workbook. Completed timber frame. Various material offcuts. Workshop tools and machinery. ICT & CAD/CAM equipment. Focus: Investigating aesthetics and functionality. Planning for making through templates and cutting lists. Decorative and finishing skills using CAD/CAM, paint/dyes and associated techniques. Outcome: Fully customised storage unit, linked to a design movement, with added features and functionality. Duration: 3-4 lessons. 	 Topic: Iterative Design. 'Attracting Wildlife' Resources: Custom workbook. Sketching, drawing and low-tech modelling equipment. ICT & CAD/CAM equipment. Focus: Investigating wildlife found in the garden. Biomimicry within design. Sketching and drawing skills. Modelling techniques. Outcome: Awareness of iterative designing processes. Developed models of outcomes prior to making. Duration: 3-4 lessons. 	 Topic: Iterative Design. 'Attracting Wildlife' Resources: Custom workbook. High Impact Polystyrene (HIPS). MDF for moulds. Aluminium offcuts. Workshop tools and machinery. CAD/CAM equipment. Focus: Introduction to polymers and the vacuum forming process. Introduction to metals and working with aluminium. Planning and making a solution for attracting wildlife. Environmental impacts. Outcome: Increased technical knowledge and practical experience with new materials, machinery and processes. Duration: 3-4 lessons. 	 Topic: Iterative Design. 'Attracting Wildlife' Resources: Custom workbook. High Impact Polystyrene (HIPS). MDF for moulds. Aluminium offcuts. Workshop tools and machinery. CAD/CAM equipment. Focus: Using knowledge of metals, plastics and associated tools and machinery to make a customised wildlife attracting solution. Using CAD/CAM to enhance outcomes. Joining different materials. Outcome: Final customised wildlife attracting solution for home or the school site. Duration: 3-4 lessons.



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9	 Topic: Timber. 'Lighting Design' Resources: Custom workbook. Timber offcuts. LED lights. Workshop tools and machinery. CAD/CAM equipment. Focus: Planning and making a task/mood light using timber offcuts and LED lights. Outcome: LED Task light completed using a combination of hardwood, softwood and/or manufactured boards offcuts. Duration: 3-4 lessons. 	Topic: Timber. 'Lighting Design' Resources: Custom workbook. Timber offcuts. LED lights. Workshop tools and machinery. Focus: 2D/3D Design drawing skills. Soft woods, Hard woods & Manufactured boards technical knowledge. Investigating timber joinery techniques. Investigating task lighting. Outcome: Range of new technical skills and knowledge developed. Duration: 3-4 lessons.	 Topic: Timber. 'Lighting Design' Resources: Custom workbook. Timber offcuts. LED lights. Workshop tools and machinery. CAD/CAM equipment. Focus: Timbers - 'raw material to stock forms' technical knowledge. Designing and modelling a task light using timber offcuts and LED lights. Outcome: Range of new technical skills and knowledge developed. Duration: 3-4 lessons. 	Topic: Polymers. 'Desk Organiser' Resources: Custom workbook. Modelling materials and tools. Workshop tools and machinery. CAD/CAM equipment. Focus: Polymers - 'raw material to stock forms' technical knowledge. Design ideas & modelling. Outcome: Range of new technical skills and knowledge developed. Iterative designing processes.	Topic: Polymers. 'Desk Organiser' Resources: Custom workbook. Acrylic and HIPS offcuts. Workshop tools and machinery. Focus: Plastic production processes. Iterative designing. Cutting/shaping/forming plastics. Assembly and finishing. Outcome: Finished product developed after several modelling stages. Duration: 3-4 lessons.	 Topic: STEM Challenges Resources: Variety of workshop materials and equipment. Focus: A selection of individual and team-based problem solving challenges. Bridge building, flying machines, marble run, batch production exercises. Outcome: Increased awareness of STEM subjects developed. Continued engagement for students who are not taking the GCSE D&T option in Year 10. Duration: 3-4 lessons.
10	Topic: Visual Communication Resources: Design sketching & rendering materials. CAD software. Focus: 2D & 3D sketching, tonal & surface rendering, CAD design. Revision: Seneca learning online platform. Outcome: A variety of essential visual communication skills necessary for the course developed. Duration: 9 lessons.	Topic: Ergonomics & Anthropometrics Resources: Modelling materials. Pre-cut timber strips. Workshop tools and machinery. Focus: Making a custom ergonomic pizza cutter. Knowledge & understanding of applications of anthropometric data. <u>Revision; Seneca learning online platform. CGP Guides.</u> Outcome: Finished customised product.	Topic: Sustainable Design Resources: Offcut and reclaimed materials. Workshop tools and machinery. Focus: Impact on Society and global issues. Designing for a target user. Revision: Seneca learning online platform. CGP Guides. Outcome: Sustainably designed product. Increased exam awareness. Duration: 9 lessons.	Duration: 3-4 lessons. Topic: Sustainable Design. Resources: Offcut and reclaimed materials. Workshop tools and machinery. Focus: Sustainability making challenge. Revision: Seneca learning online platform. CGP Guides. Outcome: Sustainably designed product. Increased exam awareness. Duration: 9 lessons.	Topic: The Work of Others Resources: Design modelling materials. Focus: Designing to a theme in the style of prominent designers. Demonstrating independence when investigating/designing. Revision: Seneca learning online platform. CGP Guides. Outcome: Increased awareness of GCSE level design processes. Increased exam awareness.	Topic: Non Exam Assessment (NEA) Resources: Revision guides and materials. Google Classroom NEA portfolio. Focus: NEA tasks released 1st June: Analysis/preparation. Revision: Seneca learning online platform. CGP Guides. Outcome: Increased awareness of GCSE Exam and NEA work. Duration: 9 lessons.
11	Topic: Non Exam Assessment (NEA) 100 marks total (50% of grade) Resources: Google Classroom Portfolio. Guidance worksheets. Focus: NEA Sections: A: Investigation (10 marks) B: Brief & Specification (10 marks) <u>Revision: Seneca</u> learning online platform. CGP <u>Guides.</u> Outcome: Student independent outcomes. Duration: Dependent on student.	Duration: 9 lessons. Topic: Non Exam Assessment (NEA) Resources: Google Classroom Portfolio. Guidance worksheets. Focus: NEA Sections: C: Generating Ideas (20 marks) Mock Exam Preparation. Revision: Seneca learning online platform. CGP Guides. Outcome: Student independent outcomes. Duration: Dependent on student.	Topic: Non Exam Assessment (NEA) Resources: Google Classroom Portfolio. Guidance worksheets. Focus: NEA Sections: D: Developing Ideas (20marks) E: Realising Ideas: Making (20 marks) <u>Revision: Seneca</u> learning online platform. CGP Guides. Outcome: Student independent outcomes. Duration: Dependent on student.	Topic: Non Exam Assessment (NEA) Resources: Google Classroom Portfolio. Guidance worksheets. Focus: NEA Sections: E: Realising Ideas: Making (20 marks) F: Testing & Evaluation (20 marks) <u>Revision: Seneca</u> learning online platform. CGP Guides. Outcome: Student independent outcomes Duration: Dependent on student.	Duration: 9 lessons. Topic: Formal Exam Revision Resources: Revision materials. Focus: 'Core Technical Principles'. 'Specialist Technical Principles'. 'Designing & Making Principles'. Outcome: Final exam (50% of grade)2 hour written paper. Duration: 9 lessons.	